



Sh. Gopal Sharma
Founder MVN School

MODERN VIDYA NIKETAN SR. SEC. SCHOOL
SECTOR -17, FARIDABAD

MVN
Satyameva Jayate

PRESENTS



I am, because We are.

LIST OF ACTIVITIES

- GRADES (I - II) : RETRO GAMES - GAMES OF BYGONE ERA**
- GRADES (III- IV) : ORIGAMI – FOLD AND UNFOLD YOUR TALENT**
- GRADES (V - VI) : TREAD TOWARDS THREAD**
- GRADES (VII- VIII): COOKING UP CONNECTIONS**
- GRADES (IX - X) : BLACK HUMOUR - SKETCHER'S JIBE**
- GRADES (XI- XII) : WALK THE TALK**

BEYOND THE 'GRADES' BARRIER:

VERY SPECIAL AND SURPRISE EVENT FOR 'ONE AND ALL'



Date : 24th & 25th August, 2018

**VENUE : MODERN VIDYA NIKETAN SR. SEC. SCHOOL,
SECTOR -17, FARIDABAD**

General Guidelines

UBUNTU - 2018

- One entry per event per School.
- No registration will be taken after 8:30 a.m. on the day of the event.
- A copy of duly filled registration form to be brought on the day of the event.
- Participants must adhere to the time allotted for their preparation and presentation.
- Maximum two accompanying teachers per school.
- This is a non competitive event.
- All participants are winners and shall be felicitated during the closing ceremony to be held on 25th August 2018
- Last date for sending entries is 3rd August 2018, through post, e-mail or by personally dropping the registration form at school reception (MVN School Sector -17).
- E-mail ID : mvnsec17@mvneducation.com
- Venue : MVN Sr. Sec. School, Sector – 17

For general queries you may contact :

Ms. Manika Girdhar (9717360062)

Ms. Rupam Sachdeva (8826533100)



GRADES (I - II) : RETRO GAMES - GAMES OF BYGONE ERA

Old stories and old games are like old friends. You have to visit them from time to time to keep them alive and enjoy them. In today's time of play stations, video games, electronic gadgets , the joys of street games and at home simple games seem to have gone amiss.

So let's take a trip down the memory lane with the watchful game of marbles or a noisy game of Dog and the Bone or a simple joyful tipcat (Gulli Danda).

So here is offering a chance to the young generation to come out of their virtual world and relive the memories and joys that were once a part of their parents' and grandparents' fun filled childhood.

RULES:

1. One team from each school comprising of 2 students.
2. The participants should be well-versed with the rules and technique of any one of the old games like Hopscotch, Pithu etc.
3. The participants can act as a coach/instructor / player to brief and teach the rules of the game selected.
4. The coach will pick the participants from other schools and will make them play the game accordingly.
5. The participants should carry all the required material used in the game.
6. Time duration: 40 min.



GRADES (III- IV) : ORIGAMI



“Fold the models, then teach them to others, if you can learn this form of communication, you will be blessed with a satisfaction that no other art form can give”

Origami involves the creation of paper forms by folding.

It is incredible to watch an ordinary piece of paper transforming into a three dimensional form. The more attractive the design, the more enjoyable this process becomes. So, come fold the paper and unfold the hidden you, “ Happily let us create with no one to rate”.

RULES:

1. One team from each school comprising of 2 students.
2. One participant to create and the other one to demonstrate.
3. The participant team should carry all the required material – origami sheets, tools for cutting, colouring, line drawing and measuring etc.
4. No preliminary work should be done before the event.
5. Time duration: 1 hour.





GRADES (V - VI) : TREAD TOWARDS THREAD

**Let us learn the art and trade
that is never going to fade
So long the children shall be born
So long the garments will be worn
The tool with an eye and a long tail
will make a pattern that will never fail
Stitching can also be fun.
Let us together teach and learn.**

"If clothes maketh the man then fine intricate embroideries on well silhouetted clothes pronounce it aloud".

The ancient craft of stitching, knitting, embroidery which earned our country world wide appreciation is not only an art that must be kept alive and passed down the generations but also a marvellous exercise for the fingers and eye-hand control. The sheer repetition of movements inherent in them is soothing and calming for all.

In an age dominated by male and female fashion designers both nationally and internationally, let's give a chance to our budding designers both girls and boys to share their talent , creativity and genius.

RULES:

- 1. One team from each school comprising of 2 students.**
- 2. One child will demonstrate the technique and the type of stitch (e.g. back stitch, cross stitch, chain stitch, straight stitch etc.) to form a pattern, the other will guide the directions.**
- 3. The participants will be provided with the stitching kit.**
- 4. Time Duration : 1 hour.**



GRADES (VII- VIII) : COOKING UP CONNECTIONS



“Food is the only universal thing that really has the power to bring everyone together”. Jugglery of aromatic spices, tossed on finely chopped veggies, dough kneaded with promise to nourish and satisfy gastronomic delight are a sure way to one's heart. Coming together and sharing a meal or a recipe is the most harmonious and binding factor in almost all communities in the world. Moreover, conjuring a tasty meal, learning it step by step also encourages respect for food, who would allow a labour of love to go waste! Let us break the bread together and make memories that will last a lifetime.

RULES:

1. One team from each school comprising of 2 students.
2. Recipe chosen should involve Flameless cooking.
3. Chopping job should be done on the spot. No prior arrangement is allowed.
4. Ready mixes are not allowed.
5. Electric appliances(hand blenders etc) are not allowed.
6. All types of sauces are allowed.
7. All the participants should bring the ingredients according to the recipe they are going to prepare and share with the purpose to teach.
8. Participants are required to bring their own cutlery and utensils for preparation, plating and presentation.
9. Time Duration : 1 hour.





GRADES (IX - X) : BLACK HUMOUR - SKETCHER'S JIBE

NO LAUGHING MATTER!

Art has many forms and creativity knows no bounds!

What better way to share and learn than by creating a giggle, a guffaw, a laughter!

Cartoon characters from Chacha Chaudhary to Phantom, from Surperman to Tin Tin from Amul girl to 'So sorry' toons have regaled us all.

In this category we learn to communicate through cartoons and caricatures

Through the subtle use of words, pencil, sketches, a lot can be conveyed, a lot can be brought to attention and a lot can be changed.

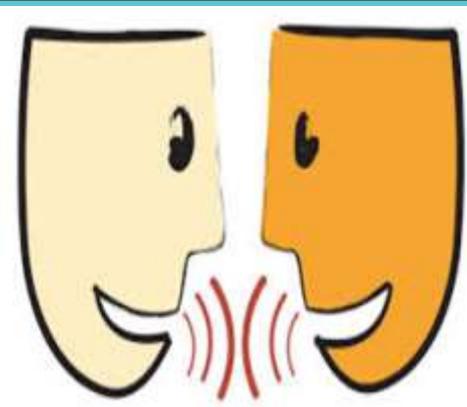
“When you change the way you look at things, the things you look at change.”

RULES:

1. One team from each school comprising of 2 students.
2. Participants should aim to share the basic concepts of drawing, whatever the subject, that are universal to all drawing.
3. The participant team should carry all the required material .
4. Suggested themes- Social / Political/ Sports/ Education / Health.
5. The participants to introduce the attendees to equipment and to give them the opportunity to use some of them in creating their own cartoons/ caricatures.
6. The participants to use step by step process to teach the basic concepts that are then used by the attendees to create their own original cartoon images.
7. Time Duration : 1 hour.



GRADES (XI- XII) : WALK THE TALK



**“Be the shine that sparks within you,
Be the thinker that thinks within you,
Be the fire brand that iginites within you,
Be the speaker that speaks within you”**

Hundreds of views, convictions & beliefs lie buried in us, striving to find an assertion with affirmation, so young men & women of class XI & XII, come and voice out all what you can all what you will.

Join us if you have a big idea worth spreading to the world; if you have a remarkable story, journey, passion or a topic that you're an expert in or are highly passionate about and can give unique insights on.

RULES:

- 1. One team from each school comprising of 2 students.**
- 2. The talk must be concise (time limit 3-5 min).**
- 3. The talk to be delivered from memory, without notes.**
- 4. Speak from the heart, do support it with a PPT that resonates with audience, adds value and has impact upon them.**
- 5. Every talk is followed by an interactive session with the audience.**
- 6. Choose any one of the following topics:**
 - (a) Girl Child**
 - (b) Traffic / Road Safety**
 - (c) Peer Pressure**
 - (d) Social Media**
 - (e) Food Fad & Health**
 - (f) Moral Values & Family System**
 - (g) Any other topic of your choice.**

